



"There is a place, in every village, in every town and in every city where the people never go. They are forgotten places, the dark places, the abandoned places...."



Dark Fall: The Journal: Classic Edition

The old, abandoned train station at Dowerton hides a history of disappearances, mystery and hauntings. The nearby Station Hotel was once a busy, bustling place for weary travellers to rest and relax...but something went wrong...on the night of April 29th, 1947, the guests and staff vanished without trace, never to be seen again.

- Explore the haunted hotel and train station, alone at night.
- Use Ghost-Hunting Gadgets to 'see' into the past, and hear the dead.
- An eerie, World War 2 setting is fully realised in 3D graphics.
- Use detective skills to uncover secret places and learn long lost secrets.
- Challenge the mind by solving many devious puzzles and enigmas.
- Communicate with ghosts via a Ouijboard.
- Decypher an ancient, long forgotten, language.
- A non-linear story by Jonathan Boakes, author of The Lost Crown.
- Full cast of actors & sound to bring the haunted location to spooky life!
- Utilise high-tech surveillance equipment, to watch supernatural activity.
- Research local Ghost Stories to learn more about the Dark Fall.

Recommended System Requirements:

OS: Windows® ME/2000/NT/XP/Vista.

CPU: Pentium® III 450 MHz Equvilant or Better Processor.

RAM: 128 MB RAM (256 MB Recommended).

Video: SVGA Graphics Card or better with 32-Bit Colour & monitor.

Sound: DirectX® 9 Compatible Sound Card.

*"From whispers in the **dark** to creaky doors to the incidental music, all were sharpened to razor precision and used quite surgically on your sanity..."*

Score: 90% Game Industry News

"Outshines the rest"

THE NEW YORK TIMES

*"This **eerie** adventure will fit the **chill** bill nicely"*

Score: 80% Computer Gaming World Magazine



"Rust, mould and rot have taken up residence, in those secret places which continue to decay, invisible to the eyes of the living..."



Dark Fall: Lights Out - Directors Cut

Three men once manned the lighthouse on Fetch Rock, but they vanished without trace on New Year, 1900. No-one knows what really happened to those three poor souls, and no-one is brave enough to stay in the lighthouse, alone, after dark. Except you...travel to Fetch Rock Island, and discover what really happened...

- A brand new **'Directors Cut'** with new scenes, ghosts & puzzles.
- Explore the historic Lighthouse in four different eras.
- Discover what happened to the Lighthouse Keepers, that foggy night.
- Communicate with the dead to solve puzzles and mysteries.
- A spooky tale by Jonathan Boakes, author of *The Lost Crown*.
- Delve into a non-linear story, based upon a real event.
- Use Time Portals to jump through time, exploring the past and future.
- Experience the life and times of a Victorian Lighthouse.
- Realistic world to explore, based on a real location.
- Full audio experience and spooky soundtrack.

Recommended System Requirements:

OS: Windows® ME/2000/NT/XP/Vista.

CPU: Pentium® III 450 MHz Equvilant or Better Processor.

RAM: 128 MB RAM (256 MB Recommended).

Video: SVGA Graphics Card or better with 32-Bit Colour (32-Bit Colour at 800x600) & 800x600 capable monitor.

Sound: DirectX® 9 Compatible Sound Card.

*"Aurally, Lights Out is **exceptional**. From eerie, unexpected sound effects to solid voice acting to **haunting** musical tones, the game's suspenseful ambience is accentuated by its audio design."*

Score: 90% Game Method

*"Darkfall: Lights Out is simply **wonderful**, 95%"*

E Toy Chest

*"one **scary**-ass game. Turn the lights out. Turn the volume up. And prepare to enjoy getting the willies scared out of you!"*

Score: A JustAdventure